

EAST Search History**EAST Search History (Prior Art)**

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S1	2	("20020103029" "20030125112").PN.	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 13:33
S2	7824	game and ("AI" "artificial Intelligence" "intelligence") and (character NPC "non-player character")	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 13:36
S3	1863	game and ("AI" "artificial Intelligence" "intelligence") and (character NPC "non-player character") and @ad<="20030101"	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 13:37
S4	17	game and ("AI" "artificial Intelligence" "intelligence") and (NPC "non-player character") and @ad<="20030101"	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 13:37
S5	1	game and ("AI" "artificial Intelligence" "intelligence") and (character NPC "non-player character") and (crasher)	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 13:56
S6	88	game and ("AI" "artificial Intelligence" "intelligence") and (character NPC "non-player character") and (player near10 NPC)	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 16:22
S7	0	game and ("AI" "artificial Intelligence" "intelligence") and (character NPC "non-player character") and (player near5 NPC) with (predictable predict)	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 16:22
S8	87	game and ("AI" "artificial Intelligence" "intelligence") and (character NPC "non-player character") and (player near5 NPC)	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 16:22
S9	53	game and ("AI" "artificial Intelligence" "intelligence") with (character NPC "non-player character") and (player near5 NPC)	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 16:22

S10	5	game and ("AI" "artificial Intelligence" "intelligence") with (character NPC "non-player character") and (player near5 NPC) and @ad<="20040101"	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 16:24
S11	158	game and (MUD MMORPG) and (character NPC "non-player character") and @ad<="20040101"	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 19:01
S12	19	game and (MUD MMORPG) and (character NPC "non-player character") and @ad<="20040101" and (AI)	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 19:01
S13	28	game and (MUD MMORPG) and (character NPC "non-player character") and @ad<="20040101" and (AI "artificial intelligence")	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 19:02
S14	0	game and (MUD MMORPG) and (character NPC "non-player character") and @ad<="20040101" and (AI "artificial intelligence") and (opponent near5 (NPC))	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 19:02
S15	28	game and (MUD MMORPG) and (character NPC "non-player character") and @ad<="20040101" and (AI "artificial intelligence")	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 19:02
S16	12	game and (MUD MMORPG RPG "multi-player" "multi \$user") and (NPC "non-player character") and @ad<="20040101" and (AI "artificial intelligence")	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 19:16
S17	17	game and (player with control) near10 (NPC "non-player character") and @ad<="20040101"	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 19:30

S18	74	("4318245" "4337948" "4425488" "4450325" "4503299" "4540176" "4787051" "4839838" "4957291" "4969647" "5059958" "5068645" "5128671" "5181181" "5184830" "5329276" "5339095" "5363120" "5453758" "5526022" "5598187" "5611731" "5615132" "5624117" "5666138" "5701131" "5703623" "5734371" "5734373" "5739811" "5746602" "5751273" "5752880" "5757360" "5795227" "5819206" "5835077" "5854622" "5898421" "5903257" "5923317" "5947868" "5955713" "5982352" "5991085" "5999168" "6020876" "6160540" "6183365" "6200219" "6201554").PN. OR ("6375572").URPN.	US-PGPUB; USPAT; USOCR	OR	ON	2010/01/04 19:40
S19	1	"20020103029"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/04/24 20:15
S20	2	("20020103029" "20030125112").PN.	US-PGPUB; USPAT; USOCR	OR	ON	2010/07/13 09:56
S21	1	"20040143852"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:48
S22	1	("role playing game" RPG MMORPG NPC) and crasher	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:49
S23	1	(multiplayer singleplayer) and crasher	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:50

S24	6	(game) and crasher	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:50
S25	4828	(game) and crash\$2	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:53
S26	515	(game) and crash\$2 and game near5 console	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:53
S27	160	(game) and crash\$2 and game near5 console and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:53
S28	9	(game) and crash\$2 and game near5 console and @ad<="20040101" and (RPG "role play" "role playing" MMORPG)	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:54
S29	0	(game) and crasher and game near5 console and @ad<="20040101" and (RPG "role play" "role playing" MMORPG)	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 11:57
S30	591	(create) near10 (character) same (GUI screen display menu scroll) and (RPG video "role playing" MMORPG console) and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:00
S31	85	(create) near10 (character) same (GUI screen display menu scroll) and (RPG video "role playing" MMORPG console) and @ad<="20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:03
S32	1442	(character same attributes) and console	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:19

S33	739	(character same attributes) and console and @ad<= "20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:19
S34	1222	(avatar opponent NPC character) same (attributes weapons skills rating) and console and @ad<= "20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:20
S35	982	(avatar opponent NPC character) same (attributes weapons "skill level" rating) and console and @ad<= "20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:21
S36	168	(avatar opponent NPC character) same (attributes weapons "skill level" rating) and console and @ad<= "20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:22
S37	5	(console) same (input selection) same (attributes parameters) same (display screen) and @ad<= "20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:41
S38	335	(game) same (input selection) same (attributes parameters) same (display screen) and @ad<= "20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:42
S39	284	(game) same (input selection) same (attributes parameters) same (display window) and @ad<= "20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:42
S40	85	(character) same (input selection) same (attributes parameters) same (display window) and @ad<= "20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 12:43
S41	962	(player) same (access) same (display window) and @ad<= "20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 13:12

S42	1063	(player) same (access) same (display screen window) and @ad<="20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 13:12
S43	177	(player) same (access) same (online on\$line multiplayer RPG MMORPG "role playing") and (display screen window) and @ad<="20040101" and "463".clas.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 13:16
S44	1	"20040143852"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 16:14
S45	6	game with (menu with setting) and (join) and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 17:18
S46	54	"6457065"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 18:06
S47	2	"20040044702"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/13 18:46
S48	2192	(character) near5 (menu selection) with screen	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/14 08:48
S49	702	(character) near5 (menu selection) with screen and game	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/14 08:48
S50	272	(character) near5 (menu selection) with screen and game and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2010/07/14 08:49

S51	37	(character) with (menu selection screen) with (battle fight) and game and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPPRS; EPO; JPO	OR	ON	2010/07/14 08:57
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EAST Search History (Interference)

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L1	2	(game first player enabl\$3 crash\$3 second player request \$3).clm.	US-PGPUB; USPAT; UPAD	AND	ON	2010/11/25 13:13
L2	3	(game first player enabl\$3 crash\$3).clm.	US-PGPUB; USPAT; UPAD	AND	ON	2010/11/25 13:14

11/25/2010 1:15:13 PM

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